



Community Gaming Grants

2024 Program Overview

Presentation Overview

- 01 What's new in 2024/25
- 05 Financial Eligibility

09 Resources

- 02 Program Essentials
- Of Applying for the Grant

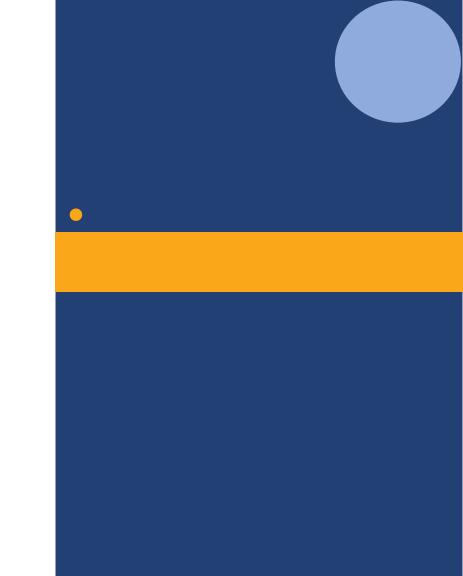
03 Organization Eligibility 07 Spending the Grant

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Acknowledgement of Traditional Land



What's New in 2024/25





2024/25 Updates to CGG Program Guidelines



Key changes

- Organizations requesting a total of \$10,000 or less in funding will have the option to provide simplified program financials.
- A new section has been included for Indigenous not-for-profit organizations applying for a Community Gaming Grant.

Other changes

- The definition for the Sport Sector has been clarified.
- Minor capital acquisitions and minor capital project sections now have the same requirements. Capital projects or acquisitions that are over \$5,000 and/or require the work of a contractor must provide quotes.

Program Essentials

Program Essentials

Community Gaming Grants support community driven programming Funded with Commercial Gaming Revenue

\$135 MILLION

Community Gaming Grant Program helps not-for-profits deliver ongoing programs



Capital Project Program helps notfor-profits with capital projects or acquisitions





- Not a competitive grant process all eligible applications receive funding
- Nearly 90% of all applicants receive a grant
- Average grant amount is over \$29,000 (2022/23)
- Fund approximately 5,000 organizations across B.C.
- Competitive grant process
- Grants of \$20,000 \$250,000
- Must have matching funds
- Separate program guide

Sectors

Community Gaming Grants support programming in six unique sectors

Arts and Culture

- Programs that provide public access to and/or preservation of the arts, heritage or culture.
- Apply Feb. 1 Apr. 30
- Notification by Aug. 31

Sport

- Community-based or amateur programs for organized, competitive physical activity that include instruction and provide a pathway to development, with opportunities to compete.
- Apply Mar. 1 May 31
- Notification by Sept. 30

Environment

- Programs that revitalize, protect, or provide education on ecosystems and the environment.
- Apply Jul. 1 Aug. 31
- Notification by Nov. 30

Public Safety

- Programs that enhance and support public safety initiatives.
- Apply Jul. 1 Aug. 31
- Notification by Nov. 30

Human and Social Services

- Programs that significantly contribute to the quality of life in a community or group.
- Apply Aug. 1 Nov. 30
- Notification by Feb. 28

Service Clubs (Rotary, Legions/Ladies Auxiliaries, Women's Institute, Kiwanis, etc.) apply under HSS.

- Apply for Community Donation programs to donate funds to other eligible organizations or to individuals or families for one-time emergencies
- Can also apply for funding to support their own programs
- See CGG Guidelines Chapter 2 for more on Service Clubs

PAC & DPAC

- Activities that enhance extracurricular activities for students and fosters parent involvement.
- Separate PAC & DPAC Guidelines
- Apply Apr. 1 Jun. 30
- · Notification by Sept. 30

Maximum Funding Levels

\$125,000

Local Organizations

\$250,000

Regional/Provincial Organizations

Funding Levels

The level of funding awarded is based on the **size**, **scope** and community benefit of the programming presented in the application through:

- 1) The program description
- The demonstrated financial need, as shown in the actual program costs from the previous year.

Note: Budgeted costs should align with funding request

Additional factors include **overall** CGG **demand** and **available funding**.

Organization Eligibility



To be <u>eligible</u> for a grant, an organization must:

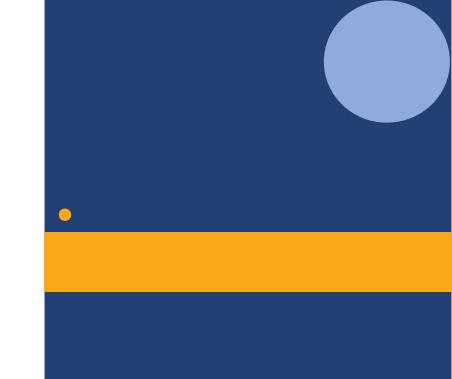
- Be not-for-profit
- Primary purpose is to operate for community benefit
- Deliver programs/services to the community
- Have an open membership
- Have a volunteer board and voting membership
 - More than double the number of voting members to board members
- Democratically chosen board members
 - 2/3 reside in B.C.
 - Board members do not receive remuneration for their board role

An organization is <u>ineligible</u> for a grant if it is a:

- For-profit organization
- "Member-funded" society
- Political party, political action group or lobby group
- Federal, provincial, regional, municipal, First Nation or other local government
- Government facility (healthcare, education, library, museum, etc).
- Professional/Industry Association
- Religious Institution



Program Eligibility



Eligible Programs



Community Gaming Grants support a wide range of unique programs.

- Applications are submitted on a program basis.
 - A program is an ongoing service, activity, or series of activities
- Program Delivery
 - Must be currently running at time of application
 - Be ongoing (not a project)
 - Directly delivered by applicant
- Community Benefit
 - Responsive to a community's needs
 - Accessible and Inclusive (no unnecessary restrictions)
 - Provide an immediate and direct service to the community



Ineligible programs include those which:

- Are delivered on contract or under a funding agreement
- Solely operate a facility or venue
- Provide financial assistance to individuals
- Deliver vocational training
- Are fundraising or social enterprise programs
- Sell tangible goods or food to participants
- Primarily benefit other organizations
- Do not deliver an immediate direct service to the community.





Program Description

You must include a "Program Description" document for each program.

See Guidelines section 4.4 for more information

Describing the Program

WHO: Who benefits? How many people benefit?

WHAT: What are the program activities?

WHEN: How often do programs run?

WHERE: Where is the program delivered?

HOW: How is the program accessible to all?

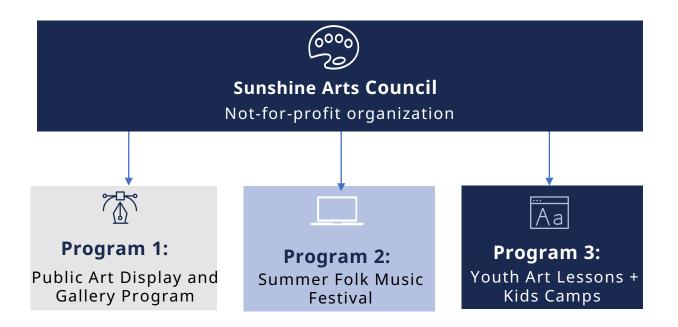
*New Programs delivered less than 12 months:

- include a plan for the on-going delivery of the program;
- demonstrate capacity to deliver the program;
- address how it will meet an identified need in the community.

Example #1: One Eligible Program



Example #2: Multiple Eligible Programs



- This example organization has three separate programs; each program has unique activities.
- Each program will require separate descriptions and financials.

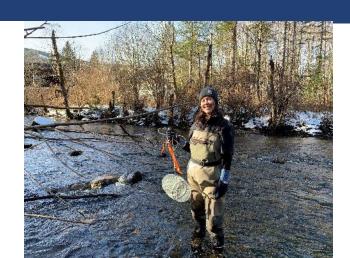
Financial Eligibility

01

Organization Financial Eligibility

02

Program Financial Eligibility





Surplus Calculation

Organization Financial Eligibility

An organization is temporarily ineligible to receive a grant if it has more than 50% of the previous year's expenses on hand in unrestricted funds

- 1) Current assets and investments of the organization
 - •minus (-) gaming funds,
 - minus (-) current liabilities,
 - •minus (-) internally & externally restricted funds
- 2) Divided by (/) previous fiscal year's operating expenses; multiplied by (x) 100

Equals (=) organization surplus percentage

Note: General purpose, contingency, or rainy-day funds are considered unrestricted. See Guidelines Section 3.3 for more information.

Organization Financial Eligibility

Example of Required Financial Documents

[Name of Organization] BALANCE SHEET As at [your most recent fiscal year end]

	General Fund	Gaming Fund	Total_
Current Assets			
Cash on hand	100	-	100
Cash in bank	3,000	1,350	4,350
Prepaid expenses	400	- '	400
Short-term investments	8,000		8,000
	11,500	1,350	12,850
Capital Assets			
Furnishings & equipment	3,000	-	3,000
Total Assets	\$14,500	\$1,350	\$15,850
Current Liabilities			
Accounts payable & accruals	1,000	-	1,000
Fund balances			
Externally Restricted 1, see note [#]	2,000		2,000
Internally Restricted 2, see note [#]	2,000	-	2,000
Unrestricted	9,500	1,350	10,850
	13,500	1,350	14,850
Total Liabilities and fund balances	\$14,500	\$1,350	\$15,850
Approved by:			
	[Director]		

FINANCIAL STATEMENT ¹ [Name of Organization] Statement of Revenues & Expenses for [previous fiscal year start date to end date]

General Fund

Gaming Fund 2

Total

Revenues 3			
Federal XYZ Department ³	4,000		4,000
Provincial ABC Ministry 3	2,000	-	2,000
Municipal Funding ³	1,000	-	1,000
Community Gaming Grant ²	-	4,000	4,000
Licensed Gaming ²		1,000	1,000
Donations	1,000		1,000
Registration Fees	15,000	-	15,000
Fundraising	2,000	-	2,000
Membership Fees	1,000	-	1,000
Interest & Other	1,250	250	1,500
	\$27,250	\$5,250	\$32,500
Expenses			
Advertising	750		750
Bank Charges	60	50	110
Heat & Light	500	1,000	1,500
Insurance	1,500	-	1,500
Legal	250	-	250
Miscellaneous	75		75
Office Supplies	1,200	-	1,200
Equipment Rentals	793	-	793
Rent	4,000	3,800	7,800
Telephone	622	-	622
Wages & Benefits	13,000	-	13,000
	\$22,750	\$4,850	\$27,600
Excess of Revenues over Expenses	\$4,500	\$400	\$4,900

Program Financial Eligibility

_ · _ · _ ·		
	[Program Name]	
	Program Actuals for	Program Budget for
	[Date of Previous Fiscal Year]	[Date of Current Fiscal Year]
Program Revenues 1		
Federal XYZ Department 1	2.000.00	4.000.00
Provincial ABC Ministry 1	1,000.00	3.000.00
Municipal Funding 1	1.000.00	3.000.00
Community Gaming Grant 2	4.000.00	5,000.00
Licensed Gaming	1,000.00	1,000.00
Registration fees	5.023.05	5,000.00
Fundraising	1,455.36	2,000.00
Sub-Total	\$15,478.41	\$23,000.00
In-Kind Income: 3		
Labour & Professional Services	9,495.00	9,300.00
Materials	3,350.25	3,500.00
Sub-Total	\$12,845.25	\$12,800.00
Total	\$28,323.66	\$35,800.00
Program Expenses		
Advertising	666.51	1,100.00
Bank Charges	62.83	150.00
Utilities	1,131.31	1,500.00
Insurance	1,300.00	1,520.00
Office Supplies	850.00	1,200.00
Equipment Rentals	1,250.00	2,200.00
Rent	3,300.00	3,300.00
Telephone	621.70	630.00
Wages & Benefits	6,114.88	11,400.00
Sub-Total	\$15,297.23	\$23,000.00
In-Kind Expenses: 3	0.405.00	0.000.00
Labour & Professional Services	9,495.00	6,000.00
Materials	3,350.25	3,000.00
Sub-Total	\$12,845.25	\$12,800.00
Total	\$28,142.48	\$35,800.00
Surplus / Deficit	\$181.18	\$0.00

Program Financial Rules

- Federal and/or provincial funding cannot exceed 75% of the total program cost.
- The remaining 25% must come from community sources, e.g.:
 - User Fees, Fundraising
 - •Municipal, local, private or other grants
 - •In-kind contributions (e.g., volunteer labour)
- Program revenue sources must be clearly identified.

See Guideline Section 4.3 for more information



Organizations that have a total funding request of \$10k or less may provide simplified program financials

Simplified Program Financials

Total program revenue for the previous fiscal year (or year-to-date for program operating less than 12 mos.)

Total program expenses for the previous fiscal year (or year-to-date for program operating less than 12 mos.)

Identify government funding (provincial and federal)

Source, name and amount

In-kind contribution amount (if applicable)

• If including, provide an in-kind contribution summary

Program budgets not required

See Guidelines section 4.3 for more information

Program Financial Eligibility

In-kind support may be included as part of an organization's financials.

This includes volunteer time, donated labour, equipment, services or materials.

- Volunteer labour at \$20/hour
- Must be listed as a revenue and expense, so the amounts balance to zero.
- Must be supported with an "In-kind contribution summary" (Example on our website).

See section 4.3 for more information.



Pro-rating organization operational costs on Program Financials

An organization can allocate a percentage of their core operating costs (e.g., wages, rent, utilities, supplies) towards a program if the costs are directly related to the program delivery.

Example:

• If employee "A" spends 40% of their time working in eligible program "B", then the organization may include 40% of that employee's wages as a program expense.

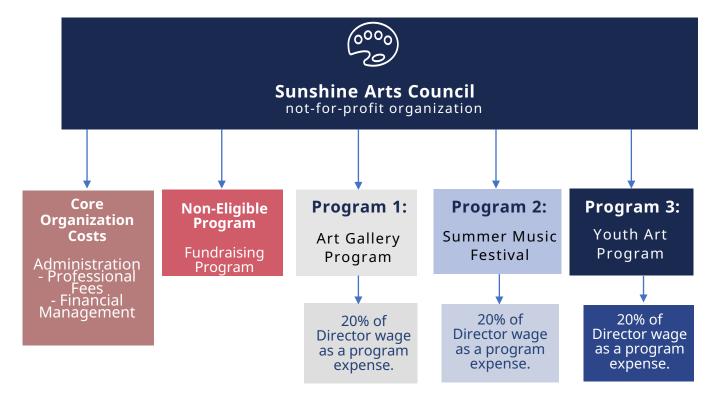
Org Financials - Expenses: Wages - Employee A: \$10,000

Eligible Program Financials - Expenses: Wages – Employee A (at 40%): \$4,000

Program Financials



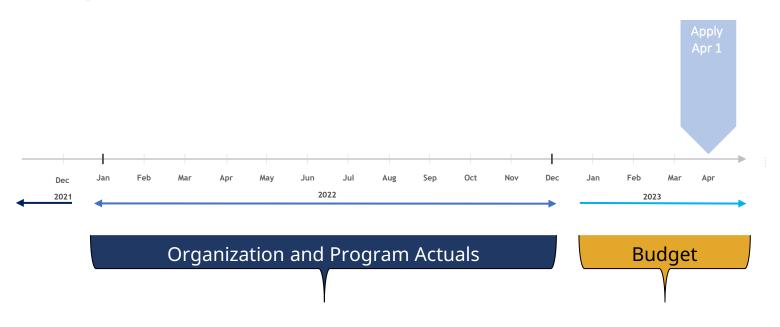
Example: Eligible Program Expenses



- The organization's Director spends an equal amount of time on all five activities.
- Therefore, 20% of the Director's wage can be included as an "expense" in each of the program budgets.
- The same principle applies to other core costs (rent, utilities, wages, insurance, advertising).

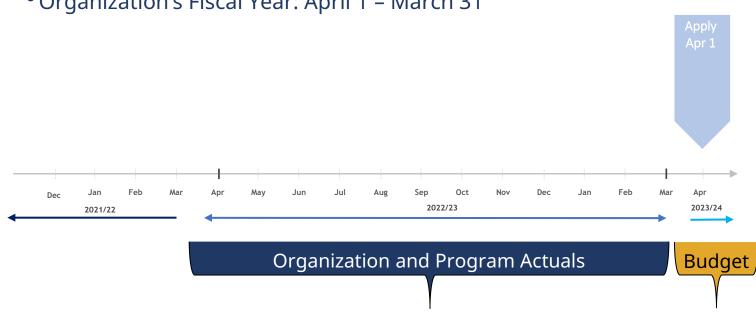
Financial Statements and Organization Fiscal Year End: Examples

- Arts & Culture Intake: February 1 April 30
- Organization's Fiscal Year: Jan 1 Dec 31



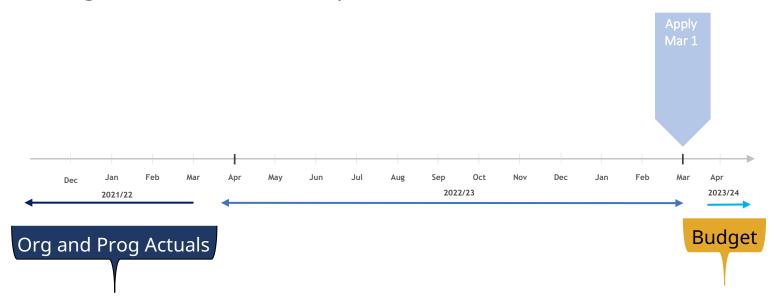
Financial Statements and Organization Fiscal Year End: Examples

- Arts & Culture Intake: February 1 April 30
- Organization's Fiscal Year: April 1 March 31

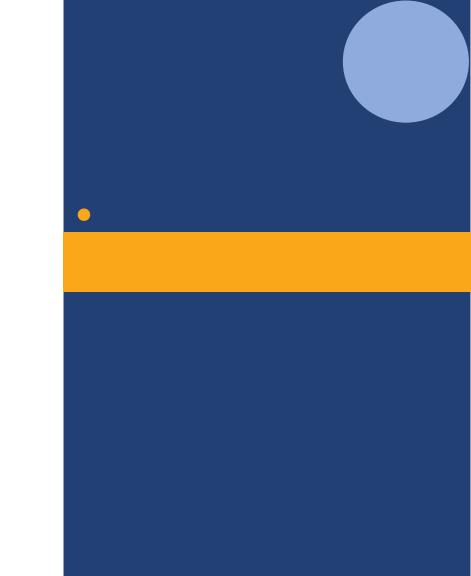


Financial Statements and Organization Fiscal Year End: Examples

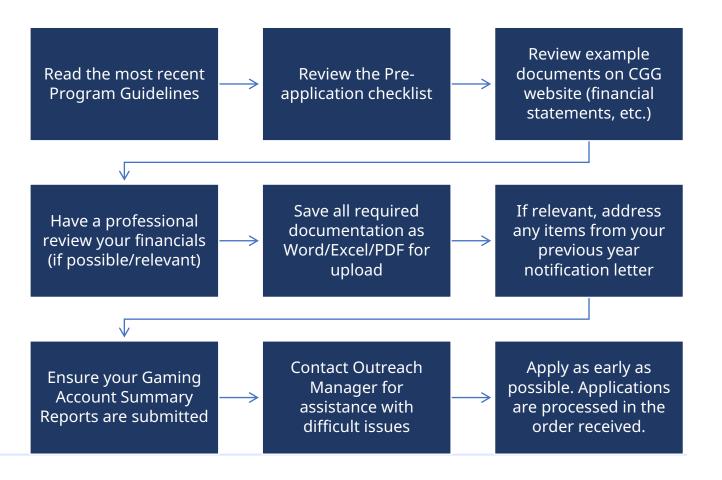
- Arts & Culture Intake: February 1 April 30
- Organization's Fiscal Year: April 1 March 31



Applying for the Grant



Tips and Advice for Applying



How to Apply

Apply online at our website: https://gov.bc.ca/gaminggrants
Assistance is available at all Service BC locations



Before applying, it is strongly suggested to review the application tutorials and checklists





Home > Sports, recreation, arts and culture > Gambling and fundraising > Gambling in B.C. >

Laws, regulations and policies

Reports, publications and statistics

Where the money goes

Gambling locations

Gaming Online Service

▲ Effective February 1, 2023, the Gaming Online Service system will be updated to require the minimum 10-week (Class A & C) and 10 business day (Class B & D) processing time for charitable event applications as per the <u>Licensed Charitable Gaming Rules</u>.

November 10, 2021 - Horse Racing Licence and Registration Applications Are Now Online

Go to the Online Service system by clicking the button below:



Launch Online Service

Using the Online Service (GOS), you can apply for a gambling event licence, gaming grant, registration as a gambling or horse racing worker. You can also check your licence or grant application status, or report gambling wrongdoing.

If you've never applied before or need a refresher, please prepare for your application beforehand by reviewing "how to apply" information (pre-application checklists, tutorials, frequently asked questions, and more) at the following links:

Gaming Grants



Home > Sports, Recreation, Arts & Culture > Gambling & Fundraising >

Apply Online

Community Gaming Grants

DPAC Grants

PAC Grants

Capital Project Grants

Gaming Licences

Special Approvals

Gaming Worker Registration

Horse Racing Registration

View Application Status Reports

Online Service



For the best experience, use the Gaming Online Service with the latest version of Chrome.

Effective February 1, 2023, the Gaming Online Service system will be updated to require the minimum 10-week (Class A & C) and 10 business day (Class B & D) processing time for charitable event applications as per the Licensed Charitable Gaming Rules.

Welcome!

Use the left hand navigation bar to start an online application or to select another service option. An overview of the options is provided below. If you have a Business BCeID that has been registered for use with the Gaming Online Service,

Preparing to Apply

Please prepare for your grant, licence or Gaming Worker application before you start:

- Pre-Application Information for Gaming Grants
- Application Submission Guides, Forms and Resources for Charitable Gaming Event Licences
- Pre-Application Information for Gaming Workers
- <u>Pre-Application Information for</u>
 <u>Horse Racing</u>

Reconsideration of Decisions

The reconsideration request must:



be made within 30 days of notification; and

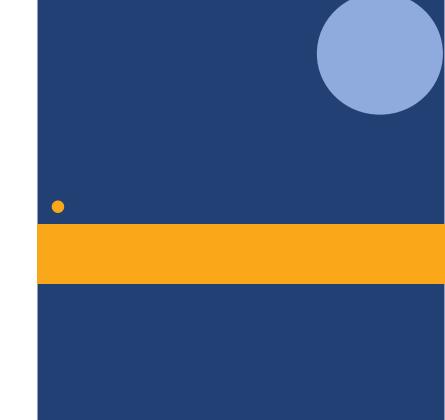


state the reason(s) why the decision should be varied or overturned.

- Only clarifying information, documents, etc. are considered
- A final decision will be made within 90 days of receipt of the request.



Spending the Grant





Program and Operating Costs

Grant funds:

- Cover costs essential to the direct delivery of an approved program
- May be used toward a percentage of organization operational costs (up to 15% of total grant received).

See Guidelines section 6.1 for more information

Eligible Expenses

- Wages of paid positions, including contractors
- Rent, utilities and insurance
- Program supplies, office supplies
- Internet and phone costs
- Program advertising, marketing, printing
- Rental or purchase of equipment needed for the direct delivery of the program
- Travel essential to the direct delivery of the program within B.C.
- Out of province travel (must submit request)

Eligible Expenses

Minor Capital Projects

- Capital projects total value under \$20,000
- Facility renovations, accessibility improvements, major installations, construction
- Require quotes if over \$5,000 or require the work of a contractor
- Regular Form application required
- Essential for delivery of an approved program

Capital Acquisitions

- Large, one-time purchases (any value)
- Vehicles, IT or audio-visual equipment, computers, furnishings, appliances, etc.
- Require quotes if over \$5,000 or require the work of a contractor
- Regular Form application required
- Essential for delivery of an approved program

Spending Timelines

Forward _____

 Grant funds must be spent within 12 months of receipt.

Backward **———**

- Grant funds can back-pay expenses incurred in the same fiscal year the grant is received.
- This is done by transferring funds from the Gaming Account to the General Account for previously incurred eligible expenses.
- You cannot pay past debt or future costs not yet incurred.

Spending Rules



Grant funds are deposited into an organization's "Gaming Account."

Expenses

- All eligible expenses should be paid directly from the Gaming Account.
- Grant funds may be transferred by cheque or electronically – from the Gaming Account to the General Account for the reimbursement of eligible program expenses.

Method

Cheque or board-approved electronic transfer.

Documentation

Invoices and receipts must be retained for five years.

Spending Rules



Financial Reporting

All Gaming Grant spending must be reported in the **Gaming Account Summary Report (GASR)**.

- Organizations that receive Community Gaming Grants or have previously received a grant and still have money in their Gaming Account, must submit a GASR.
- Must be submitted within 90 days of the organization's fiscal year end.
- Organizations will not receive a reminder from CGG.
- The GASR details: "Gaming Account" balance at beginning of fiscal year; gaming funds received; funds disbursed; and balance at end of fiscal year.
 - A new section to capture community gaming grant funds allocated to organization costs has been added.
- GASR also requires a description of how the community benefited from the programs/services supported by Community Gaming Grants.



Example Gaming Account Summary Report (GASR)





Gaming Account Summary Report

L&G File#: (for your organization)

000000

Report completed on-(DD-MM-YYYY)

Report for your fiscal year

ending on: (DD-MM-YYYY)

20-04-2017

31-03-2017

Gaming Policy and Enforcement Branch

Mail: PO Box 9310. Stn Prov Govt. Victoria. BC V8W 9N1 Courler: 3rd Floor, 910 Government St., Victoria, BC V8W 1X3 Phone: (250) 387-5311 | Web: https://gaming.gov.bc.ca/

Community Gaming Grants Branch

Mail: PO Box 9892 Stn Prov Govt Victoria, B.C. V8W 9T6 Courier: 3rd Floor, 800 Johnson Street Victoria, B.C. VBW 1N3

Phone: 1-800-663-7867 or 250-356-1081| Email: CommunityGaminoGrants@gov.bc.ca

Web: https://gov.bc.ca/gaminggrants

BEFORE YOU START

Use this form to report all deposits to, and all disbursements from, your organization's Gaming Account(s) during your fiscal year.

- Organizations must submit this form within 90 days following their fiscal year-end.
- Use the latest version of this form, available at: https://www2.gov.bc.ca/gov/content/sports-
- culture/gambling-fundralsing/gaming-grants/documents-forms
- If you are a licensing client only, submit the completed form by mail to the Gaming Policy and Enforcement Branch (see address above) or by email to: gaming.branch@gov.bc.ca
- If you are a gaming grant client only, or both a gaming and licensing client, submit the completed form by mail to the Community Gaming Grants Branch (see address above) or by email to: CommunityGamingGrants@gov.bc.ca

SECTION 1 - ORGANIZATION INFORMATION

PLEASE PRINT CLEARLY

Organization name: (as it appears on the constitution and/or certificate of incorporation if applicable) XYZ Association Postal Code Organization mailing address: Unit, Street, and/or PO Box City PO Box 12345 Burnaby V3N 9V1

SECTION 2 - OPENING BALANCE OF GAMING ACCOUNT

2,522.33

Opening balance is the amount carried forward from the previous year's report (Closing Balance). If you have not previously had any gaming funds, the amount will be zero. If your organization has more than one Gaming Account, report the total opening balances of all Gaming Accounts.

SECTION 3 - GAMING REVENUE

Gan	Gaming grant revenue: (Indicate the amount received under each of the following grant categories)								
	Community Gaming Grant revenue: PAC / DPAC Grant revenue: (Parent Advisory Councils and District Parent Advisory Councils) Capital Project Grant revenue:			10,000.00	2				
					3				
					4				
	Other Gaming Revenue: (provide short description, such as pre-approved transfers or repayments)		s		5				

Gross revenue from all gaming event licences:

(attach an additional sheet if necessary - gross revenue must be reported for all Class A. Class B. Class C and Class D paming event licences - funds received within the fiscal year must be reported, regardless of gaming event start and end dates - report the total gross revenue during the reporting period for each gaming event - "reporting period" refers to the period of licensed gaming activity falling within the organization's fiscal year)

Licence number:	Licence type: (Class A,B,C,D)	Reporting period: From (DD-MM-YYYY)	To (DD-MM-YYYY)	Amount:	
12345	Class A ticket raffle	01-01-17	15-02-2017	\$ 21,050.00	6
				\$	7
				s	8
				\$	9
				\$	10
				\$	11
				\$	12
				s	13

Instructions: Retain a copy of this report for your organization's records. Keep your personal information safe by storing completed electronic or paper copies of this form in a safe and secure place.

0	Other gaming revenue: (attach an additional sheet if necessary)										
Г		GST rebate, Interest, or revenues from the sale of assets purchased with gaming funds:		s	200.00	14					
		Gaming fund donations from other organizations: (name of organization and amount received – attach an addi	tiona	Ishee	et if necessary)						
Сурги		Cyprus Service Org. #56		s	1,500.00	15					
				s		16					
				s		17					
ī	Fotal	gaming revenue: (add lines 2 to 17)	>>>	s	32,750.00	18					

SECTION 4 - PRIZE COSTS AND EXPENSES FOR LICENSED GAMING EVENTS

Prize costs for licensed gaming events:

(Indicate the prize costs in each of the following categories - prizes are all cash and merchandise paid to players during licensed gaming events - if

	Bingo prize costs: (total cost of all bingo gaming event licence prizes)		s		19		
	Ticket raffle prize costs: (total cost of all ticket raffle gaming event licence prizes)				20		
	Other prize costs: (specify licence type)		s		21		
tai	tal prize costs: (add lines 19 to 21)			10.000.00	22		

Expenses for licensed gaming events:

(indicate the expenses in each of the following categories - these costs include advertising and marketing, salaries and wages, facility rental, bingo paper, contract fees for gaming service providers, printing, postage and mailing, supplies and other miscellaneous costs associated with licensed

		Bingo expenses: (total expenses for all bingo gaming e	s		23	
		Ticket raffle expenses: (total expenses for all ticket raffle	e gaming event licences)	s	2,200.00	24

Other gaming event expenses: (specify licence type) Total gaming event expenses: (add lines 23 to 25) 2,200.00 26

SECTION 5 - NET GAMING PROCEEDS AND DISBURSEMENTS FROM GAMING ACCOUNT

Net gaming proceeds: (subtract lines 22 and 26 from line 18)	>>>	s	20,550.00	27
Total gaming revenue available for disbursement: (add lines 1 and 27)	>>>	s	23,072.33	28
Total Capital Project Grant disbursements (if applicable): Please Itemize how Capital Project Grant funds were disbursed on the Capital Project Grant Supplement only.	>>>	s		29

Gaming fund disbursements: (attach an additional sheet if necessary - itemize how gaming funds were disbursed - identify cheques, electronic fund transfer, debit card, bank charges or other reference number and include the level of detail outlined below). Do not include itemized Capital Project

Grani	rant disbustements below.									
	Date: (DD-MM-YYYY)	Cheque, EFT, or Reference #:	Disbursed to:	Purpose:	Amount:					
	06-05-2016	14	Staples	Office Supplies- paper, photoopier	s 180	.00	30			
	15-06-2016	15	Jane Doe (Program Coordinator)	Wages	\$ 2,555	.69	31			
	12-08-2016	16	Con printing	Newsletter	\$ 1,500	.00	32			
	04-09-2016	17	Cancelled		s		33			
	15-09-2016	18	Jane Doe (Program Coordinator)	Wages	\$ 2,555	.69	34			
	20-09-2016	19	Rec. General	Deductions	\$ 526	.99	35			
	15-12-2016	20	Future Shop	Equipment - computer	\$ 2,000	.00	36			
	07-01-2017	21	ABC Company	Volunteer training	\$ 500	.00	37			
	10-02-2017	22	Page Ltd.	Rent	\$ 4,000	.00	38			
	15-03-2017	23	Jane Doe (Program Coordinator)	Wages	\$ 2,566	.99	39			
					s		40			
					s		41			
					s		42			
					s		43			
					s		44			
					s		45			
Total	gaming fund disb	ursements: (add lin	es 29 to 45)	>>>	\$ 16,385	.36	46			

Example Gaming Account Summary Report (GASR) – cont'd

SECTION 6 – CLOSING BALANCE (subtract line 46 from line 2	8)
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\$ 6,686.97	47
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The closing balance must agree with your organization's financial records (general ledger balance or whatever other accounting record supports your organization's financial statements) and is to be carried forward as the opening balance to the next Gaming Account Summary Report.

SECTION 7 - GAMING ACCOUNT INFORMATION AT FISCAL YEAR END

Fina	Financial institution name: (the name of your bank, credit union, etc.)								
Bank	Credit Union								
Fina	ncial institution address: Unit, Street, and/or PO Box		City		Postal Code				
5457 Burnaby Street			Burnaby		V3J 5V9				
Acco	ount information and balances: (attach an additional sheet if necessary)								
	Account type:		Account number:		Balance:				
	Gaming Account at fiscal year-end:				\$	48			
	Term deposit(s): (gaming funds only)	000-00	00-0000		\$ 6,686.97	49			
	GIC(s): (gaming funds only)				s	50			
	Other: (short description):				s	51			
Tota	Total of account balances: (add lines 48 to 51 = this total must agree with line 47)					52			

SECTION 8A - SERVICE CLUBS

Service Clubs (e.g., Lions Club, Rivanis Club, Rotary Club) may retain up to 15 per cent of the net proceeds from their licensed gaming activities and 15 per cent of their community gaming grant; refer to the appropriate guidelines for additional information, identify which of the above disbursements are included in the permitted percentage and the applicable gaming event licence and/or community gaming grant application number(s).

Total percentage retained: (gaming event licence)	%	Gaming event licence number:
Total percentage retained: (community gaming grant)	%	Community gaming grant application number:

SECTION 8B - ORGANIZATION OPERATING COSTS

For grants received after April 1, 2022. Community Garning Grant recipients can use up to 15 percent of the total grant funds toward organizational operational costs. These costs of not need to be related to the direct delivery of the program. Refer to the appropriate guidelines for additional information. Identify the applicable community gaming grant application number(s). Please note this does not apply to PAC or DPAC grants.

Total percentage retained:	12%	Community gaming grant	1234567	
(community gaming grant)		application number:		

SECTION 9 - COMMUNITY BENEFIT

Briefly describe how the broader community benefited from your organization's gaming grant funded programs for the fiscal year covered by this report, For each funded program, please provide statistics (if applicable), including, for example: the number of people served, attendes or participates, public access such as number of events, classes, sessions or operating times. Please note that this information may be made publicly available by the Community Gaming Grants Branch. LUtility your description to 300 words. A max of three photos may also be included in this report.)

Use this space to describe how your oganization's gaming grant funded programs benefitted your community during the fiscal year for which you are reporting. This may include very short descriptions of your programs, general information about the people who benefitted from these programs, the number of people who benefitted and the ways in which they benefitted. You may also include information about special events held during the year that were funded by your gaming grant.

SECTION 10 - CERTIFICATION

We, the undersigned board members, certify on behalf of the organization that all of the information stated is correct and that the board of directors has approved the submission of this report.

1	Position: (with the organization)	First na	First name:		Last name:			
	Treasurer	Sample'	Sample1		Sample2			
	Address: Unit and Street		City			Province	Postal Code	
	1230 Sample Street		Burnaby			BC	V3J 1A8	
	Business phone number: (XXX) XXX-XXXX	Ext:	Home phone number: (XXX) XXX-XXXX		Cell phone number: (XXX) XXX-XXXX			
	(999) 999-9999		(888) 888-8888		(777) 777-7777			
	E-mail address: (provide a valid e-mail address)		Signature:		Date signed: (DD-MM-YYYY)			
	sample@example.com		X		20-04-2017			
2	Position: (with the organization)	First na	me:	Last name	9:			
	President	Sample:	3	Sample4				
	Address: Unit and Street		City	Province Postal Code				
	4560 Sample Street		Burnaby			BC	V3J 6Q2	
	Business phone number: (XXX) XXX-XXXX	Ext:	Home phone number: (XXX) XXX-XXXX		Cell phone number: (XXX) XXX-XXXX			
	(999) 999-9999		(111) 111-1111		(222) 222-2222			
	E-mail address: (provide a valid e-mail address)		Signature:		Date signed: (DD-MM-YYYY)			
	example@sample.com		X		20-04-2017			
Re	port prepared by: (If the report was prepared by o	ne of the p	eople above, include only their na	ame below)				
3	Position: (with the organization)	First na	First name:		Last name:			
	Accountant (not with the organization)	Sample	Sample4		Sample5			
	Address: Unit and Street		City			Province	Postal Code	
	7890 Sample Street		Burnaby			BC	V3J 3U7	
	Business phone number: (XXX) XXX-XXXX	Ext:	Home phone number: (XXX)	XXX-XXX	Cell pt	none numbe	er: (XXX) XXX-XXXX	
	(333) 333-3333		(444) 444-4444 (555) 555-555		55-5555			
	E-mail address: (provide a valid e-mail address)		Signature:		Date signed: (DD-MM-YYYY)			
	accountant@example.com		X		20-04-2017			

The information requested on this form is collected under the authority of the Garming Policy and Enforcement Branch and the Community Garming Grants Branch pursuant to the *Garming Control Act*. The information provided will be used to assess compilance with the conditions of a garming event licence and community garming grant. Questions regarding licensing may be directed to the Garming Policy and Enforcement Branch. Questions relating to grants may be directed to the Community Garming Grants Branch.

Capital Project Grant





Capital Project Grant Overview



Capital projects with a total cost between \$20,000 - \$1,250,000 Between 20% and 50% of the total cost of a project may be funded

Grants up to \$250,000 (max)

Matching funds are required

- \$5M Annual Funding
 Competitive Process

Capital Project Grant

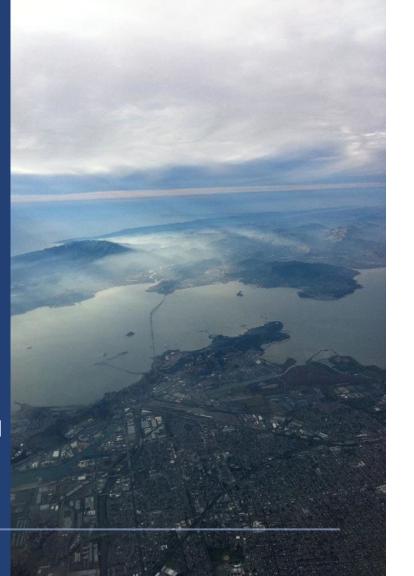


Application intake period: TBD; Summer



Notifications: December 31

- One application per year
- Only one grant per project
- Can still apply for regular/annual **Community Gaming Grants**



Project Eligibility



<u>Facilities</u> – construction of new facilities; renovation or maintenance of existing facilities

Purchase new/used buildings, community or childcare facility, recovery house, interior or exterior renovation (kitchen/bathroom/flooring/roof); HVAC system, elevators, tennis bubbles, lighting, curling club refrigeration.



<u>Community Infrastructure</u> – development of public amenities that improve B.C. residents' quality of life Playgrounds, outdoor structures, community space, skate park, hiking/walking trails, public wharf, ecosystem restoration.



<u>Acquisitions</u> – purchase of fixed capital assets for long-term ownership and use by the applicant organization

Vehicles, buses/vans, computer systems, office or technical equipment, audio/visual equipment, sports equipment, boats.



Competitive Scoring Process

Community benefit (20%)

- Describe your project and why it is needed.
- How will your community benefit from this project?

Inclusiveness and accessibility (5%)

- How may people in the community will benefit?
- It is open/inclusive to as many people as possible?

Project Feasibility (25%)

- Project Timeline
- Risk Management Table
- Approvals and Permits
- Operational Viability

Financial Considerations (45%)

- Project Cost
- Project Budget
- Cost Estimates
- Planned Use of Grant Funds
- Matching Funds

Environmental efficiency (5%)

Resources and Contacts

Key Resources and Contacts



Community Gaming Grants Branch (CGG)

- Website: https://gov.bc.ca/gaminggrants
- General Questions: communitygaminggrants@gov.bc.ca
- Phone: 250-356-1081

Community Outreach Manager

• Email: <u>CGGOutreach@gov.bc.ca</u>

British Columbia Association for Charitable Gaming (BCACG)

The BCACG represents charities and community groups by promoting access to gaming revenues that are regulated by the Province of British Columbia and assists with applications.

- Website: https://bcacg.com
- Email: gamingquestions@bcacq.com



Community Charitable Gaming Associations (CCGAs)

CCGAs receive grants to help local non-profits

- Dawson Creek Northern Lights CCGA http://northernlightsgaming.ca/
- Prince George Northern Interior CCGA http://www.northernica.org/
- Central Okanagan http://cocga.com/
- Chilliwack Fraser Valley CCGA https://fraservalleyccga.ca/
- Victoria Charity Works CCGA http://charityworks.ca/
- Vancouver BCACG http://bcacg.com







Community Gaming Grants

Thank You!

Reach out if you have any questions.

CommunityGamingGrants@gov.bc.ca